

## APPENDIX

### Anatomical Location Codes

A1 = Single Upper Arm	F1 = Single First Finger	R1 = Single Clavicle/Collar Bone
A2 = Both Upper Arms	F2 = Both First Fingers	R2 = Both Clavicles/Collar Bones
A3 = Single Forearm	F3 = Single Second Finger	R3 = Single Scapula/Shoulder Blade
A4 = Both Forearms	F4 = Both Second Fingers	R4 = Both Scapulae/Shoulder Blades
A5 = Single Wrist	F5 = Single Third Finger	RB = Rib
A6 = Both Wrists	F6 = Both Third Fingers	RC = Ribs, Multiple
AB = Arm And Wrist	F7 = Single Fourth Finger	RP = Pelvis
AS = Arm Or Wrist	F8 = Both Fourth Fingers	RS = Sternum Breast Bone
AX = Arm(S), Multiple Sites	FB = Multiple Fingers Both Hands	RV = Vertebrae Spine; Disc
AZ = Arm(S), Other	FS = Multiple Fingers Single Hand	RX = Trunk, Multiple Bones
B1 = Single Breast	G1 = Single Great Toe	RZ = Trunk, Bones Unclassified
B2 = Both Breasts	G2 = Both Great Toes	SB = Both Shoulders
B3 = Single Testicle	G3 = Single Other Toes	SS = Single Shoulder
B4 = Both Testicles	G4 = Multiple Other Toes	TB = Both Thumbs
B5 = Vulva/Vagina	H1 = Single Eye External	TS = Single Thumb
BA = Abdomen	H2 = Both Eyes External	V1 = Lung, Single
BC = Chest	H3 = Single Ear External	V2 = Lung, Both
BL = Lower Back	H4 = Both Ears External	V3 = Kidney, Single
BP = Penis	HC = Chin	V4 = Kidney, Both
BS = Side	HF = Face	V5 = Bladder, Urethra
BU = Upper Back	HK = Neck/Throat	VC = Spinal Cord
BW = Waist	HM = Mouth/Lips	VH = Heart
BX = Undefined	HN = Nose	VL = Liver
BZ = Not Otherwise Classified	HS = Scalp	VS = Stomach
C1 = Single Ear Internal	HX = Head, External Multiple Sites	VI = Intestines
C2 = Both Ears Internal	HZ = Head External Other	VL = Liver
C3 = Single Eye Internal	KB = Both Knees	VM = Spleen
C4 = Both Eyes Internal	KS = Single Knee	VN = Nerve
CB = Brain	L1 = Single Hip/Thigh	VR = Reproductive Organs
CC = Cranial Bones	L2 = Both Hips/Thighs	VS = Stomach
CD =Teeth	L3 = Single Lower Leg/Ankle	VV = Intestines
CJ = Jaw	L4 = Both Lower Legs/Ankles	VX = Trunk, Internal, Multiple Organs
CK = Bones of Face, Other(S)	LB = Both Legs/Hips/Ankles/Buttocks	VZ = Trunk, Internal Unclassified
CL = Throat; Larynx	LS = Single Leg/Hip/Ankle/Buttock	XX = Multiple Anatomical Sites
CM = Mouth	LX = Leg(S)	XZ = Anatomic Site Not Mentioned, Other Site
CN = Nose	LZ = Legs(S) other	00 = Mis-Coded
CR = Throat; Other	MB = Both Hands	98 = Mis-Coded 98/All Other
CS = Sinus (ES)	MS = Single Hand	99 = Old Converted
CT = Tongue	PB = Both Feet	
CX = Head, Internal Multiple Sites	PS = Single Foot	
CZ = Not Otherwise Classified		
EB = Both Elbows		
ES = Single Elbow		

## APPENDIX

### Nature of Injury Codes

99 = OTHER (DISEASE)  
C9 = CARDIOVASCULAR DISEASE, OTHER  
CA = ANGINA  
CB = BLOOD DISORDER  
CH = HYPERTENSION  
CM = MYOCARDIAL INFARCTION  
CP = VARICOSE VEINS, PHLEBITIS, THROMBOPHLEBITIS  
CS = CEREBROVASCULAR ACCIDENT  
D1 = PARALYSIS, ONE LIMB  
DA = HEADACHES  
DB = SEIZURES, CONVULSIONS  
DC = COMA  
DE = OCCUPATIONAL EXPOSURE TO CHEMICALS/TOXINS/BIOLOGICAL SUBSTANCE, ETC.  
DF = GENERAL SYMPTOMS: SYNCOPE, DIZZINESS, VERTIGO, FATIGUE, NUMBNESS OF BODY PART  
DH = HEARING LOSS  
DI = LOSS OF VISION  
DM = MENTAL, EMOTIONAL, NERVOUS CONDITIONS  
DN = NERVE CONDITION (INCLUDING PARALYSIS) AFTER EXPOSURE TO TOXINS  
DR = EFFECTS OF EXPOSURE TO RADIATION  
DT = TUMORS, CANCER AND RELATED CONDITIONS  
G9 = GASTROINTESTINAL CONDITION, NOT SPECIFIED  
GD = DIARRHEA, WITH/WITHOUT VOMITING  
GH = HERNIA, HIATAL  
GO = HERNIA, OTHER  
GP = ABDOMINAL PAIN  
GU = ULCER, GASTRIC, DUODENAL, PEPTIC  
M9 = MUSCULOSKELETAL CONDITION, OTHER  
MA = ARTHRITIS/OSTEOARTHRITIS  
MB = BACK SPRAIN/STRAIN, BACK PAIN, SUBLUXATION  
MC = CARPAL TUNNEL SYNDROME/CUBITAL TUNNEL SYNDROME  
MD = INTERVERTEBRAL DISC DISORDERS  
MI = CONDITIONS OF TENDONS, ETC.  
MK = CHONDROMALACIA  
MP = PAIN/SWELLING/STIFFNESS/REDNESS IN JOINT  
MS = PAIN/SWELLING/STIFFNESS/REDNESS NOT IN JOINT  
OF = FOOD POISONING  
OG = TOOTH AND GUM PROBLEMS  
OL = HERNIA, INGUINAL  
OP = PREGNANCY (PEACE CORPS ONLY)  
R9 = RESPIRATORY CONDITION, OTHER  
RA = ASBESTOSIS  
RB = BRONCHITIS  
RC = ASTHMA  
RE = EMPHYSEMA  
RP = PNEUMOCONIOSIS  
RR = REACTION TO SMOKE, FUMES, CHEMICALS  
RS = SILICOSIS  
S9 = SKIN CONDITION, OTHER  
SB = CONTACT DERMATITIS  
SC = CHEMICAL  
SL = CALLUS, CORN  
T0 = NO INJURY STATED  
T1 = NERVOUS SYSTEM INJURIES  
T2 = ACOUSTIC TRAUMA  
T3 = CARDIOVASCULAR CONDITIONS  
T4 = MENTAL, EMOTIONAL, NERVOUS CONDITIONS

## APPENDIX

T5 = HEADACHES  
T6 = DEATH SUDDEN/VIOLENT  
T7 = GENERAL SYMPTOMS  
T8 = TRAUMATIC INJURY - UNCLASS. (EXCEPT DISEASE, ILLNESS)  
TA = AMPUTATION  
TB = BACK SPRAIN/STRAIN, BACK PAIN, SUBLUXATION, IVD DISORDERS  
TC = CONTUSION  
TD = DISLOCATION  
TE = INJURY DUE TO ENVIRONMENTAL CAUSES  
TF = FRACTURE  
TG = EFFECTS OF ELECTRICAL CURRENT  
TH = INGUINAL HERNIA  
TI = SKIN CONDITIONS: ALLERGY, ECZEMA, DERMATITIS  
TJ = CRUSH INJURY  
TK = CONCUSSION  
TL = LACERATION  
TM = EXPOSURE TO ALL CHEMICAL OR BIOLOGICAL CAUSES  
TN = SUPERFICIAL WOUNDS  
TO = PAIN, SWELLING, REDNESS, STIFFNESS, NOT IN JOINT  
TP = PUNCTURE WOUND  
TQ = GASTROINTESTINAL CONDITIONS  
TR = RESPIRATORY CONDITIONS  
TS = SPRAIN/STRAIN OF LIGAMENT, MUSCLE, TENDON, NOT BACK  
TT = INJURIES TO TEETH  
TU = BURNS  
TV = FOREIGN BODY IN ANY BODY PART  
TW = TB INCLUDING EXPOSURE AND POSITIVE SKIN TEST  
TX = INFECTIOUS DISEASES: BACTERIA, VIRUSES, PARASITES  
TY = INSECT BITE  
TZ = PAIN/SWELLING/STIFFNESS/REDNESS IN JOINT  
V1 = FEVER, WITH OR WITHOUT CHILLS, FATIGUE, ETC.  
V9 = INFECTIOUS OR PARASITIC DISEASE, OTHER  
VA = ACQUIRED IMMUNE DEFICIENCY SYNDROME (AIDS)  
VB = BRUCELLOSIS  
VC = COCCIDIODOMYCOSIS  
VD = ANTHRAX  
VF = RABIES (INCLUDES EXPOSURE)  
VH = HEPATITIS  
VL = LYME DISEASE  
VM = MALARIA  
VP = PARASITIC DISEASES  
VR = ROCKY MOUNTAIN SPOTTED FEVER  
VS = STAPHYLOCOCCUS  
VT = TB INCLUDING EXPOSURE AND POSITIVE SKIN TEST

## APPENDIX

### Cause of Injury Codes

00 = Legacy Case Use	47 = Handling Tool Boxes
01 = Railroad or Street Cars	48 = Handling Fire Extinguishers
02 = Aircraft	49 = Cranking Motors
03 = Watercraft	50 = Changing Tires
04 = Elevator	51 = Handling Manual Equipment
05 = Vehicle Accident (Driver)	52 = Falling Desk or Chair
06 = Vehicle Accident (Passenger)	53 = Falling Work Bench or Table
07 = Vehicle Accident (Pedestrian)	54 = Falling Hand Truck or Dollie
08 = Working On/Around Vehicles	55 = Falling Ladder
09 = Pressure Equipment	56 = Falling Scaffold
10 = Explosion	57 = Falling Window
11 = Fire/Smoke	58 = Falling Shelving
12 = Electricity	59 = Falling Cargo
13 = Flash Burn	60 = Falling Walls or Ceilings
14 = Galvo Fume Poisoning	61 = Falling Filing Cabinet
15 = Paint/Paint Fumes/Lead	62 = Falling Machinery
16 = Carbon Monoxide	63 = Falling Objects
17 = Oil	64 = Fall On Floor/Work Surface/Aisle
18 = Zinc	65 = Fall On Stairway or Steps
19 = Solvents	66 = Fall On Walkways/Curbs/Porches
1A = Anthrax	67 = Fall From Scaffold or Platform
1F = Fumes/Solvents	68 = Fall From Ladder
1M = Immunization	69 = Fall From Chair/Stool/Restbar
1P = Personal Protective Equipment	70 = Fall From Desk/Table/Workbench
1R = Respiratory Distress	71 = Fall Into Hole/Hatch/Chute
1S = Smallpox	72 = Fall On Deck
1T = Terrorism Catastrophe	73 = Fall On Road/Highway/Street
20 = Fiberglass	74 = Fall From Stacked Cargo
21 = Carbon Dioxide	75 = Fall On Hill or Slope
22 = Silica	76 = Fall From Ramp/Runway/Gangplank
23 = Dust/Gas/Chemical	77 = Fall Off Dock
24 = Handling Packaged Material, Weight Stated	78 = Fall From Machinery
25 = Handling Packaged Material, Weight Not Stated	79 = Fall From Stopped Vehicle
26 = Handling Fabrication Metals	80 = Fall Getting On/Off Elevator
27 = Handling Vehicular Equipment	81 = Fall Inside Moving Vehicle
28 = Handling Machinery	82 = Fall
29 = Handling Tools or Instruments	83 = Jumping To/From Places
30 = Handling Fabric Containers	84 = Striking Against Material Equip
31 = Handling Mail Containers	85 = Flying Particles
32 = Handling Lumber or Dunnage	86 = Hand Tools
33 = Handling Furniture/Office Equip	87 = Machinery
34 = Handling Hand Trucks/Dollies	88 = Cave-In
35 = Handling Munitions	89 = Drowning
36 = Handling Cable/Rope/Nets/Chains	90 = Violence
37 = Using Windows or Doors	91 = Slip - Not Falling
38 = Handling Wire	92 = Slip/Twist/Trip - Not Falling
39 = Handling Stone/Clay/Glass/Cement	93 = Weather Exposure
40 = Handling Trash	94 = Poison Oak/Ivy/Sumac
41 = Handling or Using Ladders	95 = Animals/Insects
42 = Handling or Using Scaffolds	96 = Accidental Shooting
43 = Using Gangways or Platforms	97 = Enemy Action
44 = Handling Pallets/Hatchboards	98 = Dog Bite
45 = Handling Electrical Equipment	99 = Cause Unknown
46 = Handling Magazines or Papers	

## APPENDIX

### Occupation Codes

01 = Aeronautics Engineer	51 = Meat Cutter
02 = Ash/Trash Collector	52 = Meat Inspector
03 = Blacksmith	53 = Mechanic/Repairman
04 = Boilermaker	54 = Mechanical Engineer
05 = Brakeman	55 = Melter
06 = Heavy Equipment Operator	56 = Mess Attendant
07 = Air Traffic Controller	57 = Messenger - Not Postal
08 = Carpenter	58 = Mimeograph Operator
09 = Charwoman	59 = Moulder
10 = Chauffeur	60 = Munition Handler
11 = Checker	61 = Nurse
12 = Chemical Engineer	62 = Office Worker
13 = Chipper/Caulker	63 = Oiler
14 = Civil Engineer	64 = Operating Engineer
15 = Cook	65 = Packer
16 = Reader	66 = Painter
17 = Carrier - Rural Mail	67 = Patrolman
18 = Core Maker	68 = Pattern Maker
19 = Crane Operator	69 = Pile Driver
20 = Crater	70 = Pipe Coverer
21 = Doctor/Dentist	71 = Pipe Fitter
22 = Draftsman/Tracer	72 = Plasterer
23 = Driver/Mechanic	73 = Plumber
24 = Electrical Engineer	74 = Pressman
25 = Electrician/Lineman	75 = Printer
26 = Elevator Operator	76 = Radio Engineer/Technician
27 = Engineering Aide/Helper	77 = Railroad Worker
28 = Firefighter	78 = Railway Postal Personnel
29 = Fireman	79 = Rigger
30 = Fleet Workman	80 = Safety Engineer
31 = Foreman	81 = Sand Blaster
32 = Forester	82 = Seaman/Crew Member/Deckhand
33 = Forest Ranger	83 = Sewer
34 = Forklift/Tug/Tractor Operator	84 = Sheetmetal Worker
35 = Guard	85 = Shipfitter
36 = Inspector	86 = Shipwright
37 = Instrument Worker	87 = Soil Conservationist
38 = Investigator	88 = Stationary Engineer
39 = Iron Worker	89 = Stock Clerk
40 = Janitor	90 = Storekeeper
41 = Laboratory Worker	91 = Eam Operator
42 = Laborer	92 = Tool Maker
43 = Laundry Worker	93 = Truck Driver
44 = Lockman	94 = Veterinarian
45 = Longshoreman	95 = Warehouseman/Freight Handler
46 = Machinist	96 = Ward Attendant
47 = Carrier - City Mail	97 = Welder
48 = Mail Clerk	98 = Teacher
49 = Mail Handler	99 = Unclassified Occupation
50 = Mason	

## APPENDIX

### Injury Type Codes

100 = Struck	330 = Caught between	620 = Stressed by
110 = Struck by	400 = Punctured, Lacerated	700 = Exposure
111 = Struck by falling object	410 = Punctured by	710 = inhalation
120 = Struck against	420 = Cut by	720 = Ingestion
200 = Fall, Slip, Trip	430 = Stung by	730 = Absorption
210 = Fell, same level	440 = Bitten by	800 = Traveling in
220 = Fell, different level	500 = Contact	999 = Unclassified
230 = Slip, trip, no fall	510 = Contact with	
300 = Caught	520 = contact by	
310 = Caught on	600 = Exertion	
320 = Caught in	610 = Lifted, strained by	

### Source of Injury Codes

0100 = Building or Working Area	0530 = Elevator, Escalator, Personnel Hoist
0110 = Walking/Working Surface (Floor, Street, Curbs, Porches)	0540 = Hoist, Sling Chain, Jack (For Material and Equipment)
0120 = Stairs, Steps	0550 = Forklift, Crane
0130 = Ladder	0560 = Handtrucks, Dollies
0140 = Furniture, Furnishings, Office Equipment	0600 = Dust, Mist, Vapor, Etc.
0150 = Boiler, Pressure Vessel	0610 = Dust (Silica, Coal, Grain, Cotton)
0160 = Equipment Layout (Ergonomic)	0620 = Fibers
0170 = Windows, Doors	0621 = Asbestos
0180 = Electric, Electricity	0630 = Gases
0200 = Environmental Condition	0631 = Carbon Monoxide
0210 = Temperature Extreme (Indoor)	0640 = Mist, Steam, Vapor, Fume
0220 = Weather (Ice, Rain, Heat, Etc.)	0650 = Particles (Unidentified)
0230 = Fire, Flame, Smoke (Not Tobacco)	0700 = Chemical, Plastic, Etc.
0240 = Noise	0710 = Chemical Dry
0250 = Radiation	0711 = Corrosive
0260 = Light	0712 = Toxic
0270 = Ventilation	0713 = Explosive
0271 = Tobacco Smoke	0714 = Flammable
0280 = Stress (Emotional)	0720 = Chemical Liquid
0290 = Confined Space	0721 = Corrosive
0300 = Machine or Tool	0722 = Toxic
0310 = Hand Tool (Powered: Saw, Grinder, Etc.)	0723 = Explosive
0320 = Hand Tool (Non-Powered)	0724 = Flammable
0330 = Mechanical Power Transmission Apparatus	0730 = Plastic
0340 = Guard, Shield (Fixed, Moveable, Deadman)	0740 = Water
0350 = Video Display Terminal	0750 = Medicine
0360 = Pump, Compressor, Air Pressure Tool	0800 = Inanimate Object
0370 = Heating Equipment	0810 = Box, Barrel, Container, Etc.
0380 = Welding Equipment	0820 = Paper
0400 = Vehicle	0830 = Metal Item, Mineral
0410 = Privately-Owned Vehicle (Includes Rental)	0831 = Needle
0411 = As Driver	0840 = Glass
0412 = As Passenger	0850 = Scrap, Trash
0420 = Government-Owned Vehicle	0860 = Wood
0421 = As Driver	0870 = Food
0422 = As Passenger	0880 = Personal Clothing, Apparel, Shoes
0430 = Common Carrier (Airline, Bus, Etc.)	0900 = Animate Object
0440 = Aircraft (Not Commercially Scheduled)	0910 = Animal
0450 = Boat, Ship, Barge	0911 = Bite (Dog)
0500 = Material Handling Equipment	0912 = Bite (Other)
0510 = Earthmover (Tractor, Backhoe, Etc.)	0920 = Plant
0520 = Conveyor (For Material and Equipment)	0930 = Insect

## APPENDIX

0940 = Human (Violence)	1020 = Respirator, Mask
0950 = Human (Communicable Disease)	1021 = Diving Equipment
0960 = Bacteria, Virus (Not Human Contact)	1030 = Safety Belt, Harness
1000 = Personal Protective Equipment	1040 = Parachute
1010 = Protective Clothing, Shoes, Glasses/Goggles	9999 = Unclassified Or Insufficient Data

### Lost Time/No Lost Time Reopen Codes

1 = Reopened SFC: medical bills exceed \$1500
2 = Reopened SFC: compensation claim received
3 = Reopened SFC: case controverted
4 = Reopened SFC: other reason
C = Reopened SFC: "referred" cop/rtw case with no rtw
U = Reopened SFC: Surgery required
V = Reopened SFC: Date of first treatment is less than DOI
X = Reopened SFC: Recurrence claim received
Y = Reopened SFC: RTW date is missing
Z = Reopened SFC: RTW = Less than regular duty full time restrictions within 14 days of TCM call

### Third Party Indicator Codes

00 = no third party potential
01 = identified as third party not referred to sol
02 = referred to solicitor
03 = usps case, responsibility of usps
04 = closed - minor not economical to pursue
05 = closed - other
06 = settled - no refund due
07 = settled - refund not received
08 = settled - refund received no credit remaining
09 = settled - refund received credit against future compensation
10 = closed - the applicable statute of limitation has expired
11 = closed - the negligent 3rd party can not be identified
12 = closed - the negligent 3rd party has left the jurisdiction and recovery can not be pursued
13 = closed - the negligent 3rd party has no assets from which recovery can be made
14 = closed - the 3rd party identified is clearly not liable

### Adjudication Status Codes

00 = No Status	D1 = Denied - Time Limitations Expired
A0 = Accepted - No Payments Due	D2 = Denied - Not Civil Employee of US Govt
AC = Accepted - COP Elected	D3 = Denied - Fact of Injury Not Established
AD = Accepted - Daily Roll Payment	D4 = Denied - Injury Not in Performance of Duty
AF = Accepted - Fatal	D5 = Denied - Condition Not Related to Injury
AL = Accepted - Leave Elected	D7 = Denied - Case Remanded by ECAB
AM = Accepted - Medical Payments Only	D8 = Denied - Case Remanded by Hearings and Review
AP = Accepted - Periodic Roll Payment	D9 = Reconsideration Request Case
AR = Administratively Reviewed	SU = Suspension - Claimant Failed to Report for Examination
AT = Accepted - Medical Payments Only - Compensation Denied	UD = Legacy Cases Only
BK = Blank in System	UN = Unadjudicated
D0 = Disallowed	

### Case Status Codes

C1 = Closed - No Time Lost	C2 = Closed - Leave Elected
----------------------------	-----------------------------

## APPENDIX

C3 = Closed - Benefits Denied  
C4 = Closed - COP Accepted  
C5 = Closed - All Benefits Paid  
CL = Closed - Administrative  
DE = Payment of Death Benefits  
DR = Payment on Daily Roll  
MC = Medical Benefits Only  
ON = Overpayment - Compensation Terminated

OP = Overpayment - Compensation Being Paid  
PN = Periodic Roll with No Re-employment Potential  
PR = Payment on Periodic Roll  
PS = Payment of Schedule Award  
PW = Periodic Roll with LWEC  
RT = Retired  
UD = Under Development  
UN = Unreviewed

### Return to Work Codes

FF = Full duty, full time  
FP = Full duty, part time  
LF = Light duty, full time, w/out wage loss  
LP = Light duty, Part time  
L\$ = Light duty, Full time, wage loss

NL = No lost time  
PS = RTW, private sector  
XX = Final decision w/no RTW  
X1 = Migrated Data Information unavailable  
UN = Unknown

### Rehabilitation Indicator Codes

1 = Closed on referral  
2 = Closed Rehabilitated  
3 = Closed Rehabilitated, New Employer  
4 = Closed Rehabilitated, Previously Reemployed  
5 = Closed, not rehabilitated,  
6 = Closed with post employment services  
7 = Returned to work, nurse intervention  
8 = Returned to work, without VR assistance  
A = Initial Interview held  
B = Nurse Intervention  
C = Returned to CE  
D = Plan Development  
E = Employed  
G = Placement Assisted Reemployment

I = Plan Approved  
L = Part time Light Duty  
M = Medical Rehabilitation  
N = Placement previous employer  
P = Placement, new employer  
Q = Screened  
R = Referred to RS \$default add status  
S = Self-employed  
T = Training  
U = Closed by nurse, not RTW  
V = Employed, assisted reemployment  
W = Placement previous employer with other services.  
Y = Closed on referral  
Z = Post employment service

### District Office Number

01 = Boston  
02 = New York  
03 = Philadelphia  
06 = Jacksonville  
09 = Cleveland  
10 = Chicago  
11 = Kansas City  
12 = Denver  
13 = San Francisco  
14 = Seattle  
16 = Dallas  
25 = Washington  
50 = National Office